XenGlasses partner brief

XenLook · xenlook.com/glasses · 2026-11-14

Makers build the glasses; XenLook builds the agents and software inside. We choose the model that fits your device and market together.

Three ways to partner

Joint pilot

Recommended for a first collaboration

For about three months we run XenLook agents on a few test units and review user feedback and technical results together.

- You share test units and SDK guidance
- XenLook builds the integration and lens screens
- Afterwards we decide whether to move to one of the two models below

Pre-installed

For makers already selling glasses

XenLook agents ship in your glasses app or store by default. Your upfront cost stays small, and we share revenue from paid use by people who use XenLook on your glasses.

- Keeps the maker's cost low
- Revenue share agreed per region and device
- XenLook accounts and memory continue across web and app

White label

For makers who want an agent under their own brand

We provide the XenLook agent engine with your brand and screens. Pricing is a licence fee by device count or term, plus server cost.

- Your name, voice and screens
- Licence basis (units or term) agreed together
- Servers run by XenLook or as agreed

We partner with every maker on a non-exclusive basis. Limited terms tied to a regional launch can be discussed. Specific terms are shared after a non-disclosure agreement (NDA).

Steps

1. **Say hello** — Tell us your device type and sales regions.
2. **NDA** — Specs and the integration guide follow the agreement.
3. **SDK** — We match the lens screens to your public SDK first.
4. **Device cooperation** — With your test units, we tune sound, microphone and gestures together.
5. **Launch** — We open it to users under the model you chose.

Integration status

Listed by device type, not company name. Only devices that are new or about to ship are covered. Based on public documents and public SDKs.

Device type	Display	Sound	Input	Connection	XenLook status
Mono, both eyes	Green 576×288 · 16 levels (4-bit)	No app audio → phone or earphones	Touch · ring remote	Web-app SDK inside the phone app	**Beta** 20 lens cards built and run with the official SDK
Mono, single display	Green 600×350 · 16 levels	Speaker on glasses · plugin playback being checked	Side button · head gestures	Phone web-plugin SDK	**Beta** 20 lens cards built and run with the public SDK
Mono, both eyes (speaker · camera)	Green mono · both eyes	Speaker on glasses · several microphones	Touch · voice	Phone-side SDK + glasses-side SDK	**To verify** Specs confirmed from public material · checking how the SDK is obtained
Colour, one eye	Colour 600×600 · one lens	Speaker on glasses	Wristband · touch	Phone-app toolkit · web app	**To verify** Screen format confirmed from the developer-preview docs
Android XR display glasses	Varies by model	Varies by model	Voice · touch	XR SDK for glasses	**To verify** Public SDK confirmed · to connect with maker cooperation
Shared OS for several glasses	Varies by device	Varies by device	Voice · button	Open-source SDK	**To verify** Open-source SDK confirmed · build once, run on several glasses
Audio-only glasses	No display	Yes	Voice · button	Phone-app toolkit · shared OS	**To verify** Same answers, spoken · voice chat works on the phone · glasses SDK confirmed from docs
No public SDK	—	—	—	Direct partnership	**Planned** Reviewed after talking with the maker

Status: Beta = built and run with the public SDK · To verify = public documents and SDK confirmed; continued together with the maker · Planned = not started. Company and product names are added after a partnership agreement.

How personal data is handled

The glasses use the same XenLook service as web and app. Below is what XenLook does today, plus the extra promises for glasses.

- **Camera-free first** — Stage 1 targets only glasses without a camera. No photos or video are taken.
- **Voice deleted at once** — Speech is turned into text by speech recognition on XenLook's own server, and the recording is deleted right away.
- **Where answers come from** — XenLook's own model answers first. When it is busy, an overseas cloud AI may answer instead; the list of processors is in the privacy policy.
- **Ask first** — It always asks before playing a sound or sending a message.

- **See and delete** — People can view and delete their conversation history, and account data is deleted when they leave.
- **Nothing passed to makers** — Conversations are not shared with the maker; only the minimum needed to connect the device is used. This is a principle we write into partner agreements.

Before glasses connect, a glasses section is added to the privacy policy. (xenlook.com/privacy)

Contact

Each button opens an email with the useful fields already filled in. This page stores nothing.

General & partnership
Partnership models, timing, pilot proposals
help@xenlook.com

Technical
SDK, display specs, sound and microphone, connection
cpo@xenlook.com

Integration code and the full guide are shared after an NDA.

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